# **Information Standards** Concepts and Issues

Olle Olsson Swedish W3C Office Swedish Institute of Computer Science (SICS)

SU "Law and Information Technology" January 2013

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#### SICS – Swedish Institute of Computer Science

National research institute

 R&D in information and communication technology(ICT)

Objective:

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 Conduct advanced and focused research in strategically important ICT areas



Sponsors: TeliaSonera, Ericsson, Saab Systems, FMV (Defence Materiel Administration), Green Cargo, ABB, Bombardier Transportation



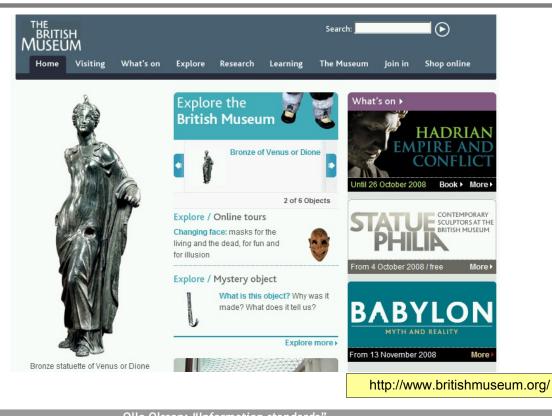
Motivating example



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#### Standards & compliance - example





# Validating web page

#### "Validation"

- Linguistic form
  - □ "X complies to Y"
  - □ "X conforms to Y"
- Y is a norm
  - Y is a standard
    - What is a "standard"?
- X is some object/entity/phenomenon...
  - X is an instance
- The example:
  - □ The web page

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http://www.britishmuseum.org/

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- Does not conform to
  - XHTML 1.0 Strict

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# **Technology standards**

- Hardware
  - Example: USB (uses: memory sticks, mouse, camera, ...)
- Software
  - □ Example: JavaScript (uses: scripts in web browsers, ...)
- Data
  - □ Example: MP3 (uses: audio recording and playing, ...)



# Contents

- Background
- Technologies, standards, standardisation
- Open standard
- Web standards and standardisation
- (The value of standards)
- Drawbacks/problems with standards?
- Information standards the XML approach
- Language design challenges
- XML standards areas
- Bibliography





# Background



# ICT – what makes standards important now?

- Information and communication technology (ICT)
  - □ From computer centre
  - ... to desktop compute power
  - ... to hand-held
  - ... to networked society
- Trends
  - Performance evolution
  - Cost evolution
  - Accessible to non-specialists
  - The importance of information
  - Cross-sectoral
  - Globalisation



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# From closed to open

- Earlier:
  - □ Silos (hidden problem ?) ... in those days
  - One complete supplier
  - Lock-in
  - Limited competition
- Now:
  - No fixed borders (no silos)
  - Co-operation with others
  - Many dimensions of functionality needed
  - Suppliers specialize
  - Increased lifetime and reuse
- Standards a critical precondition
  - future safe!

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## **Standards and societal evolution**

Importance for national economy

- Enable competition
  - Push price/performance evolution
- Open up new innovation areas
  - Standards as platform
- Enlarge markets
  - Effects on volume

Standards as reusable added value

Extend reuse of investment

As to governments:

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Establish policies for use of standards



# Technologies, standards, standardisation



## Standards – what?

IT standards:

Accessible documented specifications

Types of standards:

- <u>De jure</u>: published by an officially recognised standardisation organisation – ISO, ANSI, ETSI, ...
- <u>Consortium standards</u>: produced within organised collaboration between a number of actors, recommended for wide use – W3C, OASIS, …
- <u>De facto</u>: significantly broad and long-term acceptance of technology on the market – Windows XP, Linux, QWERTY keyboard, …

Distinct from "company standard"

Internal policy about what products to use



# Standard: a specification

- Implementation of a standard: product (or process, or ...)
- The specification of a standard states properties
  - Properties that a conforming product must have
- Other properties are irrelevant



Typically: standard is about a certain perspective on a product



# Aspects

- What is standardised?
  - □ Scope, focus, granularity, ...
- How categorical is the standards?
  - Undefined parts; "MUST, SHOULD, MAY, ..."
- Who is responsible for the standard?
  - development, maintenance, ...
- Who is the standard targeting?
  - □ Suppliers, users, policy makers, ...
- What validity constraints for the standard?
  - Time and space, legal status
- What does the standard assume?
  - Other standards, policy frameworks, ....

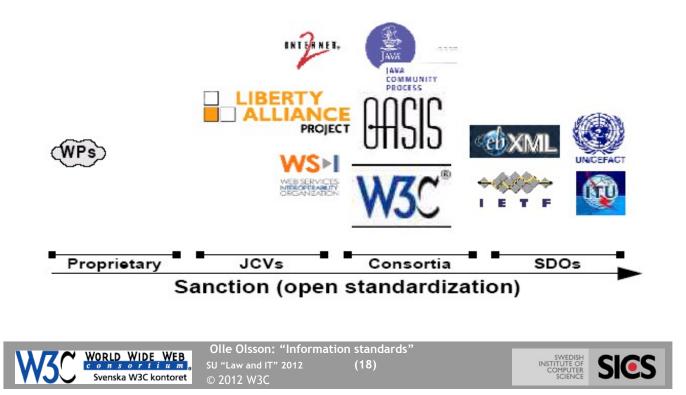


#### Standards – about what?

- Main categories
  - Product
    - Product features, performance, compatibility, ...
  - Process
    - Requirements to be met by a process
  - Management
    - Typical "Quality management": controlling aspects of process, organisation, procedures, resources.
- We focus on:
  - Product
    - Information Technology
      - Information/data
        - Representation formats

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# Actors: Standards Setting Organizations (SSO)



# Successive standardisation

- Co-operation between standardisation actors
  - International => national
- MS Office Open XML Document Format
  - Microsoft => ECMA => ISO
- OOo OpenDocument Format
  - OOo => OASIS => ISO



# Example: OOXML

- [Microsoft] Open Office XML (OOXML)
  - Specification of formats for MS Office applications
  - 2001 2002: MS implements XML-format in Office
  - 2004-05-24: EU asks MS to standardize Office formats
  - □ 2005-11-dd: submitted to ECMA
  - 2006-12-07: accepted as standard ECMA-376
  - 2006-12-20: submitted to ISO (fast-track)
    - Spec: 6000 pages.

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- 2007-09-04: not accepted . To be revised
  - 3522 review comments.
- □ 2008-04-02: accepted as Draft standard ISO/IEC DIS 29500
- 2008-11: published as standard ISO/IEC DIS 29500



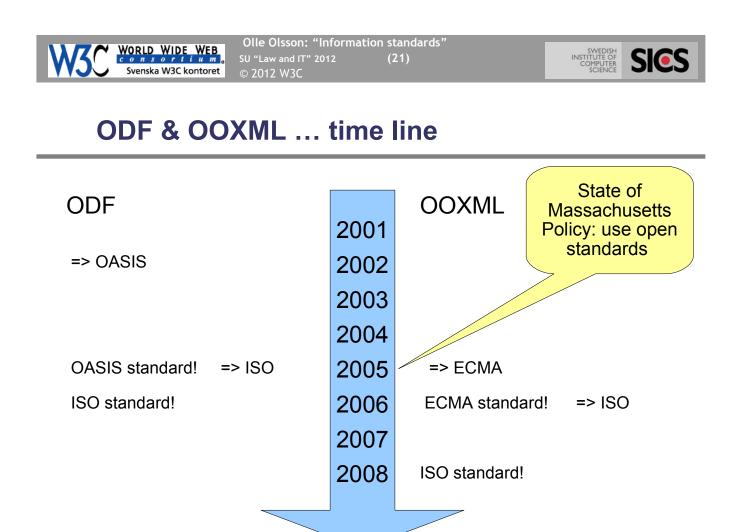
#### **Example: ODF**

- [OpenOffice] Open Document Format (ODF)
  - Specification of formats for OpenOffice applications
  - 2000: Sun "open sources" Star Office => OpenOffice
  - □ 2002: OpenOffice 1.0 with XML format
  - 2002-11-dd: Sun submits "OO XML" to OASIS
  - 2005-05-01: "ODF" accepted as OASIS standard
  - 2005-11-16: submitted to ISO
    - Spec: 720 pages

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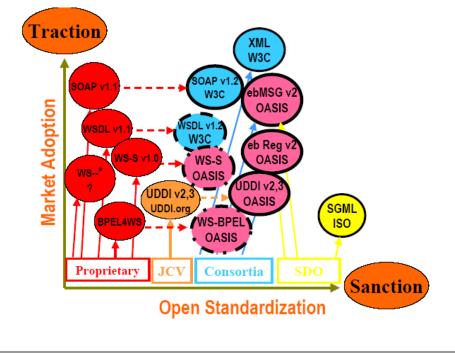
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- 2006-05-03: accepted as Draft ISO/IEC standard
- 2006-11-26: accepted as standard ISO/IEC 26300:2006



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(22)





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## Standards





# **Standard – implementation, conformance**

What is a "standard"?

Standard = specification of

- Entities, with properties, attributes, relationships, behaviors
- constraints on props/attrs/rels/behavs

that can be fulfilled by some artefact.

The conceptual model of a standard:

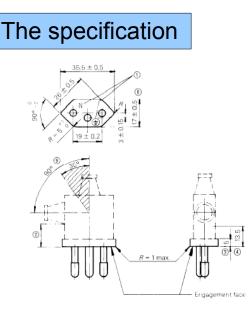
structure of concepts

Artefact implements the standard?

- An implementation of the standard?
- Artefacts conforms to the standard?
- Artefact is compliant with the standard?



# Example: Power plug – IEC 60906-1



#### Implementations







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## **Standard conformance**

Can conformance be evaluated?

- Is the specification:
  - consistent?
  - complete?
  - unambiguous?

#### Cf.

□ Fuzzy conditions, like "SHOULD ...", "MAY ...", etc

Can one measure/evaluate:

 properties, attributes, relationships, behaviors for a candidate implementation?.



#### What does a standard mean?

Does it mean what I think it means?

Conceptual model of a standard:

- Internal concepts artificial concepts
  - <sup>□</sup> "before" / "after" for items in set, when implemented as list
- External concepts representations/analogues of concepts defined elsewhere
  - "secure transmission", "contract", "identifier", "transaction"

Will the standard do for me what I hoped for?

<u>Ref</u>:

Lundblad, N (2005) "Legal Analysis of XML-based Information Standards" in Magnusson Sjöberg, C (ed) *Legal Management of Information Systems: Incorporating Law in Esolutions* (Lund 2005)



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#### **Standards use – terms & conditions?**

Using a standard – any "fine print" that I should take note of? Standard is a specification

For all practical purposes, a "paper" document

Remember to investigate:

- Getting access to the specification
  - Cost?
  - Legal conditions enforced?
- Implementing:
  - Licensing fee?
  - "Embedded" patents?

To think about: similarities and differences when using standards, patents, copyright as weapons in markets

<u>Ref:</u>

Lundblad, N op cit.

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## **Controlling a standard**

Standards as tool for competition control?

Sometimes used by sector oligopoly to reduce/eliminate competition.

May have negative effects on innovation.

But not all sorts of standards are problematic!

Open standards as an enabler.

In contrast to closed / guarded / hidden standards.





# Open standard



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#### **Open standard - statements**

Why "open standard"?

Erkki Liikanen (EU Commissioner):

"Open standards are important to help create interoperable and affordable solutions for everybody. They also promote competition by setting up a technical playing field that is level to all market players. This means lower costs for enterprises and, ultimately, the consumer."

#### Jorma Ollila (Nokia):

"... Open standards and platforms create a foundation for success. They enable interoperability of technologies and encourage innovativeness and healthy competition, which in turn increases consumer choice and opens entirely new markets,"

#### Tim Berners-Lee (W3C):

"The decision to make the Web an open system was necessary for it to be universal. You can't propose that something be a universal space and at the same time keep control of it."





# **Open standard - defnition**

Definition of "open standard"? Discussions ongoing in IGF, EC, etc.

- Open process ... can mean
  - Transparent process
  - Open participation
  - Technical consensus
  - etc.
- Open results ... can mean
  - Free and persistent specification
  - Liberal patent policy
  - Executable code
  - etc.

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#### **Standards and patents**

Examples from W3C:

- P3P (Platform for Privacy Preferences)
  - Intermind participated in standardisation work.
    - Announced that they had a critical patent...
  - Other participants hesitated w.r.t. work on P3P
    - Future fees for usage?
  - Investigation started: The Intermind patent not critical
  - Result: P3P work continues
- CSS (Cascading Style Sheet)
  - Microsoft partner in work. Announced they had critical patent
  - Microsoft decided to offer patent as Royalty-Free license
- Xlink (XML Linking Language)

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Sun had patent ... decided to offer as Royalty-Free license



# **Open Source, standards, patents**

- Ideology underlying Open Source is in conflict with patents
- Example: W3C patent policy
  - Proposal 2001 equally acceptable: "Reasonable And Non-Discriminatory" and "Royalty Free"
  - Open Source community protested strongly. Risks:
    - Stop using W3C standards
    - Develop alternative free standards ("balkanisation" of the web)
    - The web is taken over by commercial interests
  - Engage members of Open Source community in work
  - More attention put to requirements/needs in Open Source world



# **Open standards and protection**

- Open Source ... objective
  - Encourage reuse and adaptation of computer software
- Open Standards ... objective
  - Discourage some reuse and adaptation

Open Software	Open Standards
	Uniformity, interoperability, conformance
Darwinian unregulated evolution	Controlled and managed change
Unconstrained opportunities	No deviations

But mutual benefits: Open Standards <=> Open Source



# **Open standards and protection**

#### Standards

- Specifications of *what* implementations should do
- Copyright
- Derivative work
- License:
  - e.g., "Derivative works may not be created"
- Infringement similarity
- Software is derivative?

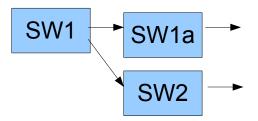
#### Software

- Description of *how* the implementation does it
- Patent
- Derivative work
- License
- Infringement similarity



# **Open standards and protection**

- Standards should be exact, unique, identifiable, stable, ....
- Open Software should be improved
  - □ Forking ... good thing



- (Open) standards
  - Forking ... bad thing

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Fuzzy boundary between specification and implementation



## **Open standards and protection - Example**

#### DOM – IDL

(Document Object Model - Interface Definition Language)

```
// File: dom.idl
#ifndef _DOM_IDL_
#define _DOM_IDL_
#pragma prefix "w3c.org"
module dom
{
    valuetype DOMString sequence<unsigned short>;
    typedef unsigned long long DOMTimeStamp;
    interface DocumentType;
    interface Document;
.....
```



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#### **Open standards and protection - Example**

#### XHTML – XML Schema

</xs:annotation>



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# **Open standards and protection**

- Software can be a *derivative work* of a specification
  - Can be copyright infringement
- But Open Standards should encourage Open Source implementation
- While preventing forking of specification...
- Means available: license
- IETF: separate the specification into:
  - Text prohibit (meaning-changing) derivative works, and
  - Code allow derivative works.
- W3C: work on document license for HTML5
  - Prevents specification forking
  - □ Compatible with open source licenses (GPL, LGPL, Apache, MPL, ...)



## Web standards and standardisation

#### Example: World Wide Web Consortium as standardisation initiative





- World Wide Web Consortium (1994-)
- Industry consortium
- Specify web technologies/standards
- Contribute to good use of standards
- Publish standards ("W3C Recommendations")
  - □ HTML, HTTP, XML, CSS, RDF, .....



#### W3C collaborates with standardisation initiatives

3GPP	FSTC	ITIC	OWASP
AccessBoard	GFSI	ITU	SMPTE
AILF	I3A	IW3C2	TOG
ATIA	ICANN	JIS	Unicode
Apache	ICC	Liberty Alliance	UN/CEFACT
BSI	IEEE	MPIC	Unicode
CEN	IETF	NIST	VoiceXML
CESI	IGF	OASIS	WAB-Cluster
DATSCG	IGF-DCOS	OGF	WASP
DCMI	IMS	OMA	Web3D
Daisy	INCITS	OMG	WS-I
EuroAccessibility	IPTC	OeBF	
ETSI	ISO	Open GIS Consortium	

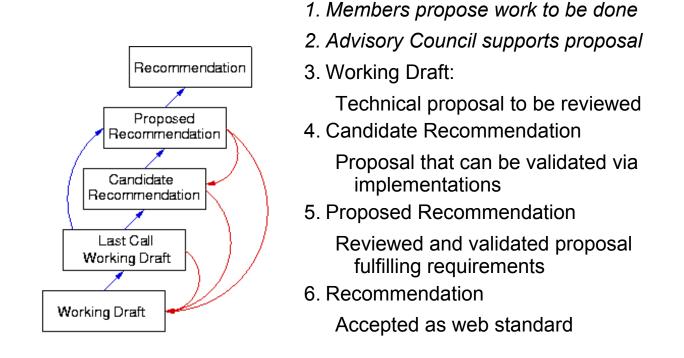


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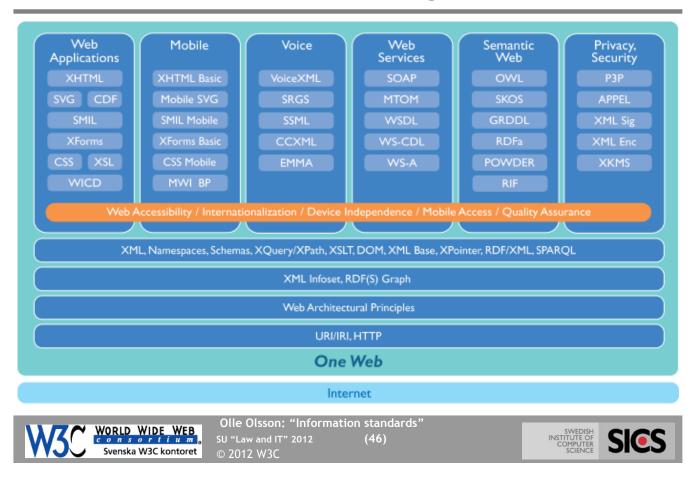


#### Life cycle for W3C standardisation process



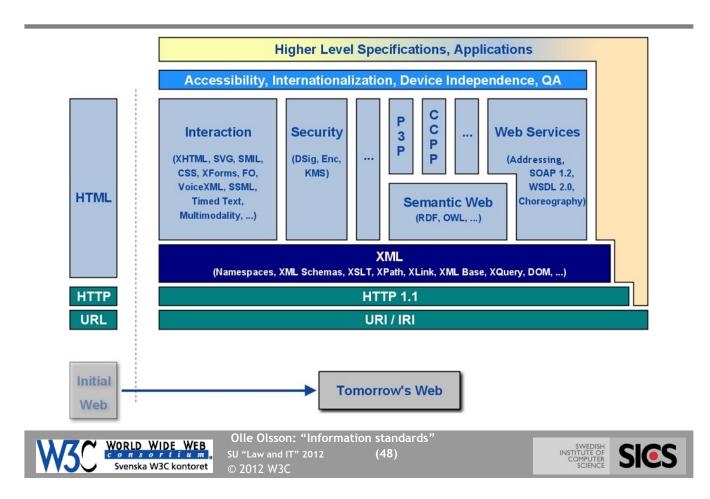


#### **Standardised web technologies**



	1996	1997	1998	1999	2000	2001	2002	2003	2004
	PNG	PICSRules	XML 1.0	CSS 1	ATAG 1.0	MathML 2.0	XML Signature	SVG 1.1	CC/PP
	PICS 1.1		MathML 1.0	Namespaces	XIML 1.0	Canonical XML	P3P 1.0	SVG Mobile	DOM 3
	CSS1		CSS 2	WebCGM	DOM 2	XIML Schemas	ML Canonicalizatic	XPointer	Infoset (2nd)
			SMIL 1.0	RDF (Old Version)	(X)HTML	Ruby	XPath Filter	SOAP 1.2	Namespaces 1.1
			DOM 1	WCAG 1.0		XLink 1.0	Decrypt Transform	XForms 1.0	XIVIL 1.0 (3rd)
				Style Sheets PI		XML Base	XIML Encryption	XIML Events	XIML 1.1
				I∕IathI∕IL 1.01		SMIL 2.0	UAAG1.0	MathML 2.0	OWL
				XPath 1.0		SMIL Animation		PNG (2nd)	RDF
				XSLT 1.0		SVG 1.0			Voice Framework
						XSL 1.0			
						Infoset			
D	ate : 25-Sep-2004					WebCGM			





## **Examples: development time**

XML	Xforms 1.0	XForms 1.1
<ul><li>WD 14-Nov-96</li><li>WD 31-Mar-97</li></ul>	<ul> <li>Extensible Forms Description Language (XFDL) 4.0 Proposal submitted 2-Sep-1998</li> </ul>	<ul><li>WD 15-Nov-2004</li><li>WD 09-Dec-2005</li></ul>
<ul> <li>WD 30-Jun-97</li> <li>WD 07-Aug-97</li> <li>WD 17-Nov-1997</li> <li>PR 8-Dec-1997</li> <li>Rec 10-Feb-1998</li> </ul>	<ul> <li>XML Forms Architecture (XFA) Proposal submitted 14-Jun-1999</li> <li>WD 06-Apr-2000</li> <li>WD 15-Aug-2000</li> <li>WD 19-Dec-2000</li> <li>WD 16-Feb-2001</li> <li>WD 08-Jun-2001</li> <li>WD 28-Aug-2001</li> <li>WD 07-Dec-2001</li> <li>WD 18-Jan-2002</li> </ul>	<ul> <li>WD 14-Jul-2006</li> <li>WD 03-Nov-2006</li> <li>WD 12-Dec-2006</li> <li>WD 22-Feb-2007</li> <li>CR 29-Nov-2007</li> <li>PR 18-Aug-2009</li> <li>Rec 20-Oct-2009</li> </ul>
WORLD WIDE WEB c on s or t i u m Svenska W3C kontoret	<ul> <li>WD 21-Aug-2002</li> <li>CR 12-Nov-2002</li> <li>CR 01-Aug-2003</li> </ul>	- Working Draft - Candidate Recommendation - Proposed Recommendation - Recommendation

## W3C Patent Policy

- Standards should not depend on patented technologies
- Objective:
  - "In order to promote the widest adoption of Web standards, W3C seeks to issue Recommendations that can be implemented on a Royalty-Free (RF) basis. Subject to the conditions of this policy, W3C will not approve a Recommendation if it is aware that Essential Claims exist which are not available on Royalty-Free terms."
- Exceptions may be acceptable





#### W3C as an example

#### W3C

- Illustration of how standardisation consortia work
- W3C more open than other consortia
- Members: companies with equal voting power
- No formal enforcement
- Compare to International Organization for Standardization (ISO):
  - Members: official national standards bodies (with equal voting power)
  - ISO standards should become national standards, and competing national standards be withdrawn



# Standardisation as "law-making"





# Standardisation – define "rules of the game"

- Societal need for norms use cases?
- Need for regulations?
  - Self-regulation?
  - Standards?
- Who argues for new/modified standards?
- Who are the stakeholders?
- What process for standardisation?
- Who represents stakeholders in standardisation work?
- Stakeholder power?
  - Lobbying?
- Resulting standard is a compromise

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# Standards vs law-making

- Process is similar in practice
- Difference:
  - Consequences in not following standard?
  - Consequences in not following law?
- The market vs the judicial system



## Industry and standardisation



Sök i arkivet

UTFÄRDAR EGNA RIKTLINJER | 2008-09-25 14:14

#### IBM hotar att lämna standardorgan

Av Martin Wallström |

ANNONS-

Affärer & företag IBM hotar nu att lämna ett antal ledande standardorgan. Skälet är att företaget anser att den process som ligger bakom framröstandet av standarder inte är tillräckligt rättvis.



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The value of standards





## How standards landscape changes over time

- The landscape of standards evolves
- To use standards in the best way, one should know in what ways things typically change
- ... useful to have a model of the universe of standards
  - □ as an ecosystem



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# Supplier – why standards?

Driving forces for suppliers:

- Broaden customer base
- Provide "pluggable" technologies
- In practice "outsourcing" of platforms / components
- Standards-based products extended with "features"
- Stability investing in product offerings
- Etc.

"Enrol and lock-in customers"

"... standardization benefits entrants, complementors, and consumers, but may hold little interest for dominant incumbents." (Shapiro & Varian)





#### Suppliers: participate in standardisation – why?

- Influence standards
  - For own benefit
- Influence standardisation process
  - Take advantage of time-wise effects
- Create ecosystem as means of competition
  - Cooperation with other standardisation participants
- Observe / close study of technology field
  - "insider", what other participants know/do
- Add strength to standardisation work
  - Create expectations
- Guarantee own products future safe
  - Risk management (bet on the right things)
  - Early standards conformance

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# **Users – why standards?**

Driving forces for suppliers:

- Avoid odd solutions
- Prolong effective life time of investment
- Secure access to competence
- Quality assurance
- Increase probability that some supplier exists
- Increased vendor independence
- Possibility to have several providers

"Long-term effective investments"



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#### Users: participate in standardisation work - why?

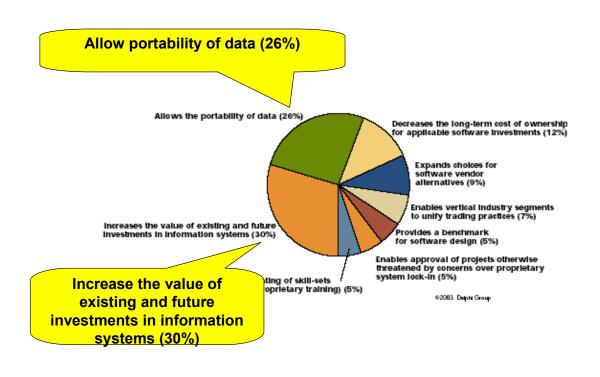
- Argue for users' needs, priorities, preferences, …
- Act as counter balance for suppliers



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#### **Users' advantages**







# **Conclusion about value of standards**

- It is profitable to use *vendor independent* standards especially web standards:
  - Today
    - · Decreased costs for development and maintenance
    - Improved interoperability
    - Ensuring quality
  - Tomorrow
    - · Increased vendor independence
    - Decreased costs for migration and rejuvenation
    - · Improved support for heterogeneous environment
    - · Simplified approach to service-oriented infrastructures



## Why standards? Well, because ...

- Improve market
  - Foster international trade
  - Increased market size
  - Lower barriers to entry
  - Increased competition
  - Diffuse new technologies
- Decrease sector barriers
  - Improved compatibility, interoperability, ...
- User/usage support
  - Set limits for safety protection





- Innovation
  - Create forces that move innovation to new areas
- etc



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## When to standardise

- Reactive standardisation
  - Some market and need exist
  - Some technology is a clear winner
  - Has broad usage
  - Might be a basis for a standard with a future
  - "Rubber-stamp" what is already seen
- Proactive standardisation
  - □ A need for a standardised solution
  - No clear "winner" seen
  - Preconditions look good
  - Foreseen result differs from what we have
  - (Enough support)





# Drawbacks/problems with standards?



# Standards – a competitive field

All standards are not equal

- Relevant or irrelevant?
- Alive or archaic?
- Better or worse?
- Popular or marginal?

#### **Evolutionary landscape**

"Survival of the fittest"

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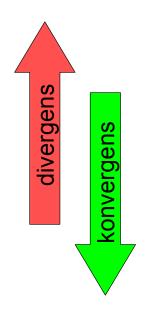
- Internal battles
- Qualitative changes in surrounding world



# Standards – multiplicity

"stacken av standarder":

- affärsprocessmodeller
- datalager
- verksamhet distribuerad bearbetning
  - meddelandestruktur
  - katalogstrukturer
  - datakodning
- nfrastruktur protokoll för transport
  - nätverksprotokoll
- fysisk konnektivitet



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# Standardisation negative for innovation?

- Standards "freeze" aspects on technology
  - Prevents new ways of thinking?
  - Negative effects on innovation?
- Standards move attention and releases resources
  - To new implementations of standards
  - To new neighbouring areas
    - "upwards in the stack"
- Natural selection ... in the long term perspective
  - Disruptive technologies ... radical changes of the landscape



"Engineering"

- Make decisions about alternatives
- "trade-offs"
- Useful and rational results

Standardisation

- Make decisions about alternatives
- "trade-offs"
- Useful and rational results



"Not optimal for any specific case, but useful and valuable for most"

(71)

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## **Extended standards?**

"There's a sordid history in the technology world of everybody trying to get a little leverage over somebody else by developing proprietary extensions or vendor-specific add-ons to the core technology.

In general, those have been bad, because they don't end up being extendible over time and that costs companies like us a lot of money."

CIO of a Fortune 100 corporation





# Information standards – the XML approach



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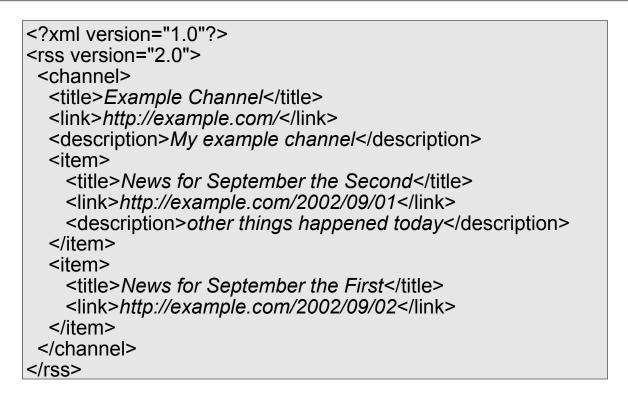


# The basic concepts

- Mark-up language
  - Special annotations are introduced in a text
- XML (eXtensible Markup Language)
  - Set of rules for XML-based markup languages
- XML-based markup language
  - Set of rules for a markup with some intended use
- XML
  - The meta language for markup languages
  - The tool for designers of markup languages



# XML application - example





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# XML application - text



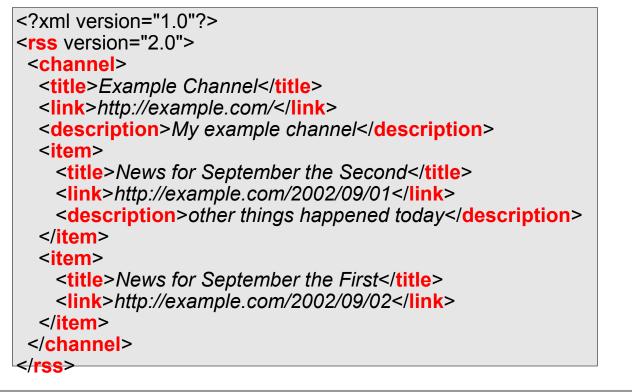


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# **XML** application - elements





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# **XML** application - attributes

xml version="1.0"?
<rss version="2.0"></rss>
<channel></channel>
<title>Example Channel</title>
<li>link&gt;http://example.com/</li>
<pre><description>My example channel</description></pre>
<item></item>
<title>News for September the Second</title>
<link/> <i>http://example.com/2002/09/01</i>
<pre><description>other things happened today</description></pre>
<item></item>
<title>News for September the First</title>
<pre><link/>http://example.com/2002/09/02</pre>



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# **Defining new languages**

- XML-based language
  - Is an application of XML
  - Looks like XML: <foo bar="6">Abc <fum>def</fum></foo>
  - What elements and what attributes?
  - How can they be mixed?
  - What texts? What attribute values?
- Given a defined XML-based language XYZ
  - Documents expressed in XYZ
  - Meaning as intended by definition of XYZ



# Schemas and schema processing

- XML application document
  - Annotated text, linear
  - Represents hierarchy of elements
  - Tree structure
- An XML Schema definition
  - Defines permissible tree structures
  - What types of elements may contain what other types of elements, in what order .... and what attributes
- PSVI Post Schema Validation Infoset
  - Default values, ...
- An application document xyz-1 conforms to a schema XYZ:
  - XYZ validates xyz-1



#### XML format – example document





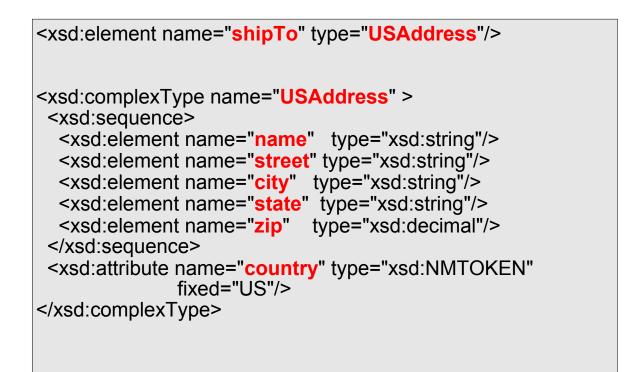
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# XML Schema – example definition





# What it basically is about

- Designing a language
- ... to express certain facts
- ... embedded in XML syntax
- ... understandable by others
- ... good "citizen" in the community of standards
- Who designs?
- When?
- How?
- How evaluate?

And: standardize or not? When? Where? Who?



# Language design – challenges





# XML-based language – design challenges

- What elements?
  - What names?
- What attributes? What value types?
  - What names?
- What structural hierarchy?
- What constraints on structure?
- What reuse of element/attributes from other languages?
- Embedding other languages in this language?
- Embedding this language in other languages?
- **....**

When is it a good language design?



# Weakness in specification – formal

- Does it cover the real needs?
  - Enough expressibility
- Is is of usable size?
  - Total size
  - Modularization
  - D Profiles
- Can it be extended?
  - Evolution, new versions
- Does it build on strong standards?
  - Foundation building blocks ...



# Weakness in specification – formal/2

- Is the textual specification consistent?
  - Are there statements that are in conflict with each other?
- Is the textual specification complete?
  - Are all important cases covered?
- Is the textual specification deliberately vague?
  - Does it use terms like "SHOULD", "SHOULD NOT", "MAY", ...?



# Weakness in specification - pragmatical

- Does it embed patented technologies?
- Is it a free standard?
- Is it an open standard?
- Is there "authoritative" informative material describing intended use of the standard?





# Weakness in use of specification

- Does use conform to specification?
  - Do concrete instances comply to specification?
- Does used software respect the specification?
  - Is the software implementation "compliant" to specification
- Is it used according to intended uses (use cases)?
  - □ Is this a targeted use?



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# Most critical perspective

- What is the conceptual model underlying a language?
  - Entities, relationships, properties, …
- Does my domain correspond to the language's conceptual model?
- Are the conceptual models of two languages compatible?
  - If not, then full interoperability may be impossible





# **Challenge: Sets of standards**

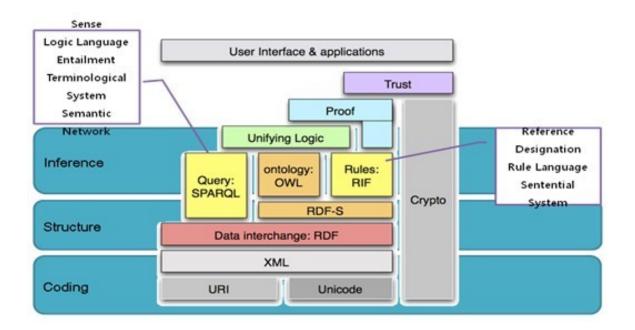
- Interoperability among standards
- Building-block reuse of standards
- Can they be combined?



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# **Technology stack**





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# **Profiles – hypothetical example**

Web Services Interoperability (WS-I) Basic Profile 1.0:	Options:				Total: 26	8 435 456
1. Simple Object Access Protocol (SOAP) 1.1	1	2	3	4		
2. Extensible Markup Language (XML) 1.0 (Second Edition)	1	2	3	4		
3. Hypertext Transfer Protocol HTTP/1.1	1	2	3	4		
4. HTTP State Management Mechanism	1	2	3	4		
5. Web Services Description Language (WSDL) 1.1	1	2	3	4		
6. XML Schema Part 1: Structures	1	2	3	4		
7. XML Schema Part 2: Datatypes	1	2	3	4		
8. UDDI Version 2.04 API Specification	1	2	3	4		
9. UDDI Version 2.03 Data Structure Reference	1	2	3	4		
10.UDDI Version 2 XML Schema	1	2	3	4		
11.RFC2818: HTTP Over TLS	1	2	3	4		
12.RFC2246: The TLS Protocol Version 1.0	1	2	3	4		
13.The SSL Protocol Version 3.0	1	2	3	4		
14.RFC2459: Internet X.509 PKI Certificate and CRL Profile	1	2	3	4		
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#### XML-based languages Areas and standards





#### Standards & use areas

- XBRL eXtensible Business Reporting Language
  - language for the electronic communication of business and financial data
  - U.S. Securities and Exchange Commission (SEC): companies to submit financial reports in XBRL.
- P3P Platform for Privacy Preferences Project
  - Websites can express their privacy practices in a standard format that can be retrieved automatically and interpreted easily by user agents
- EDRM Electronic Discovery Reference Model
  - discovery in civil litigation which deals with information in electronic format (Electronically Stored Information, ESI).



# Standards & use areas/2

- MetaLex CEN Workshop on an Open XML Interchange Format for Legal and Legislative Resources
  - aims to standardize the way in which sources of law and references to sources of law are to be represented in XML.
- Crown XML Schema for Legislation
  - I full and comprehensive encoding for all United Kingdom primary and secondary legislation.
- See also SDU BWB, LexDania, …





- Digital rights management
  - XrML (eXtensible Rights Markup Language); describes rights, fees and conditions together with message integrity and entity authentication information
  - CcREL (Creative Commons Rights Expression Language); language for descriptive metadata to be appended to media that is licensed under any of the Creative Commons licenses.



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#### Standards & use areas/4

- Access control
  - XACML (eXtensible Access Control Markup Language); access control policy language and a processing model, describing how to interpret the policies
- Security
  - SAML (Security Assertion Markup Language); standard for exchanging authentication and authorization data between security domains





- Public sector information
  - GovML (Governmental Markup Language) an XML vocabulary to support the delivery of content and services to citizens (businesses) in terms of life-events (business episodes)
- Contracts
  - of eContracts in LegalXML



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